

**1 Chaos Sorcerer Lord of Tzeentch** , 435 pts (General; Mark of Tzeentch; Level 4 Wizard; Hand Weapon; Chaos Armour; Eye of the Gods; Barding)

1 *Spellshield* (Magic Resistance (1))

1 *Talisman of Preservation*

1 *Chaos Familiar*

1 *Third Eye of Tzeentch*

1 *The Lore of Metal*

**1 Daemonic Mount** (Daemonic Attacks; Fear; Stomp; Swiftstride)

**1 Throgg** , 195 pts (Great Weapon; Copious Vomit; Eye of the Gods; Fear; Lord of the Monstrous Horde; Mutant Regeneration; Regeneration; Troll Vomit; Always Strikes Last)

1 *The Wintertooth Crown*

**15 Chaos Trolls** , 570 pts (Hand Weapon; Additional Hand Weapon; Fear; Immune to Psychology; Regeneration; Stupidity; Troll Vomit; Extra Attack)

**1 Hellcannon** , 210 pts (Caged Fury; Daemonic Attacks; Daemonic Construction; Doomfire; Immune to Psychology; Large Target; Monster and Handlers; Terror; Unbreakable; Move or Fire; Multiple Wounds (D6); Slow to Fire)

**3 Chaos Dwarf Handlers** (Hand Weapon)

**1 Doombull of Nurgle** , 335 pts (Mark of Nurgle; Hand Weapon; Extra Attack; Eye of the Gods; Fear; Frenzy; Immune to Psychology; Stomp)

1 *Fencer's Blades* (Extra Attack)

1 *Glittering Scales*

1 *Talisman of Endurance*

**1 Gorebull of Nurgle** , 219 pts (Battle Standard Bearer; Mark of Nurgle; Hand Weapon; Shield; Extra Attack; Eye of the Gods; Fear; Frenzy; Immune to Psychology; Stomp)

1 *Blackened Plate*

**5 Ungor Raiders of Slaanesh** , 35 pts (Mark of Slaanesh; Hand Weapon; Short Bow; Beastman Ambush; Primal Fury; Skirmishers; Volley Fire)

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**7 Harpies** , 77 pts (Fly; Skirmishers; Swiftstride)

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**1 Skull Cannon of Khorne** , 135 pts (Skull Cannon; Scythed wheels; Daemon Engine; Daemon of Khorne; Daemonic; Fear; Gorefeast; Hatred (Daemons of Slaanesh); Immune to Psychology; Impact Hits (D6+1); Implacable Advance; Swiftstride; Unbreakable; Unstable; Flaming Attacks; Multiple Wounds (D6))

**2 Bloodletter Crew** (Hellblade; Daemon of Khorne; Daemonic; Fear; Hatred (Daemons of Slaanesh); Immune to Psychology; Magic Resistance (1); Scaly Skin (6+); Unbreakable; Unstable; Killing Blow)

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Validation Report:

Edition: 8th Edition; Game Type: Normal Game; Army Subtype: Legions of Chaos Army; Special Rules: Forbid Regiments of Renown; File Version: 2.92  
Roster satisfies all enforced validation rules

Composition Report:

Points of Lords: 770 (0 - 1250)  
Points of Heroes: 414 (0 - 1250)  
Points of Core: 675 (625 - Unlimited)  
Points of Special: 154 (0 - 1250)  
Points of Rare: 480 (0 - 625)

Total Roster Cost: 2493

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