
Battle for Antillia

Round 3 Report - The Snakes lose the Top Spot

March 7, 2015

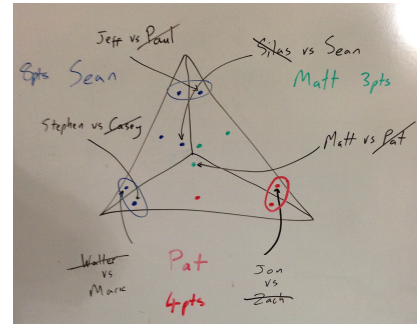


Round 3

Challenge order for round three was determined by the total points from round two. This lead to Pat issuing first to Sean and then Sean to Matt. The following challenges were issued in this order:

Pat->Sean, Sean->Matt, Matt->Pat, Matt->Sean, Sean->Pat, Pat->Matt.

Team Challenges		
The Winners List	Jeff vs Walter	Stephen vs Zach
Matt and the Three Meows	Matt vs Sean	Silas vs Pat
The Lords of Snakes	Jon vs Paul	Casey vs Mark



Results

The Meows made a bold play for the center but were denied the victory they craved. The Snakes fought hard but were beaten back - losing the top spot due to dwarves inability to roll 4 up ward saves or D6 multi-wound more than 1. The Meows were left with a bloody nose but shall not be defeated! 1st and 2nd place traded hands, the current score margin is 2.

Battle	Result
Jeff vs Paul	Jeff captured an outpost
Matt vs Patrick	Matt captured a garrison
Jon vs Zach	Jon captured an outpost
Stephen vs Casey	Stephen captured an outpost
Silas vs Sean	Sean defended a garrison
Walter vs Mark	Mark defended an outpost

Score and Round 3 Bonuses

The successful attack of outpost pairs gave Jeff, Jon and Stephen a bonus for round 4: Jon and Stephen got 10% extra core, Jeff can take magic item from ally book! For round 4 the Winners are team one, the Snakes are team two and the Meows are team three.

Current Scores:

The Lords of Snakes: 17 points

The Winners List: 18 points

Matt and the Three Meows: 11 points

Round 4 Setup

End times rules from Khaine (not magic though) are in effect! Elven hosts lists are available. Note: only 1 legion or host list per team is allowed.

Round 4 Challenges

Team Challenges		
The Winners List	Sean vs Patrick	Mark vs Silas
Matt and the Three Meows	Paul vs Stephen	Matt vs Jon
The Lords of Snakes	Walter vs Zach	Casey vs Jeff

