
Battle for Antillia

Round 2 Report - The Snakes hold on to the Top Spot

December 21, 2014

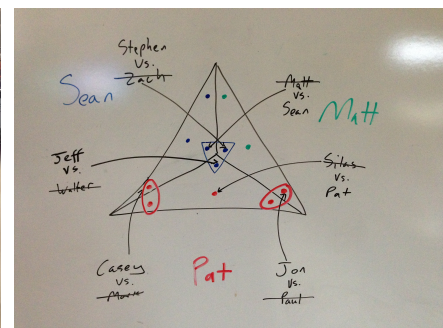
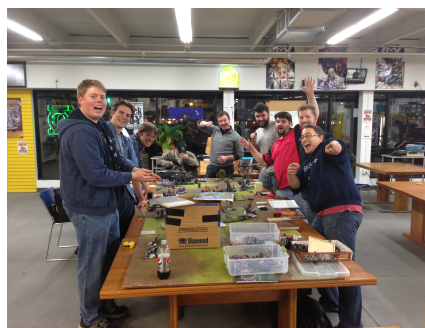
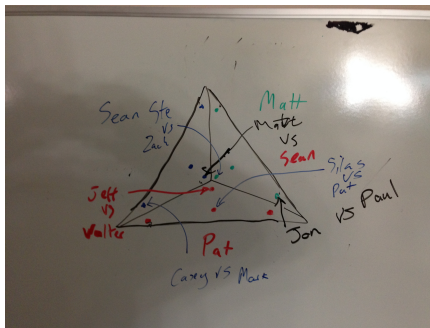


Round 2

Challenge order for round two was determined by the total points from round one. This lead to Sean issuing first to Matt and then Matt to Pat. The the following challenges were issued in this order:

Pat->Matt, Matt->Sean, Sean->Pat, Sean->Matt, Matt->Pat, Pat->Sean.

Team Challenges		
The Winners List	Jeff vs Walter	Stephen vs Zach
Matt and the Three Meows	Matt vs Sean	Silas vs Pat
The Lords of Snakes	Jon vs Paul	Casey vs Mark



Results

The Winners List challenged for the garrisons and pulled off a coup. The Snakes continued their challenging success scoring two outposts. The Meows took a beating and were swept. By the end of the round the Winners and Snakes sat on three victories and one defeat.

Battle	Result
Jeff vs Walter	Jeff captured a garrison
Matt vs Sean	Sean defended a garrison
Jon vs Paul	Jon captured an outpost
Stephen vs Zach	Stephen captured a garrison
Silas vs Pat	Pat defended a capital
Casey vs Mark	Casey captured an outpost

Score and Round 2 Bonuses

The successful attack of outpost pairs gave Jon and Casey a bonus for round 3: Jon and Casey can chose 10% of their army from an army book on their team! The Winners all got a bonus for holding all 3 garrisons. Sean and Mark can purchase a magic item from an ally book, Stephen and Jeff get 10% core reinforcements. For round 3 the Snakes are team one, the Winners are team two and the Meows are team three.

Current Scores:

The Lords of Snakes: 13 points

The Winners List: 10 points

Matt and the Three Meows: 8 points

Round 3 Setup

End times rules from Nagash and Glotkin are in effect! 50% Lords/Heroes, Undead and Chaos Legion lists are available. Walter switched from Ogres to Warriors.

Round 3 Challenges

Team Challenges		
The Winners List	Jeff vs Paul	Stephen vs Casey
Matt and the Three Meows	Matt vs Pat	Silas vs Sean
The Lords of Snakes	Walter vs Mark	Jon vs Zach

